

Simulate Fabric with Kleenex

by: Matt

Required Tools:

1 & 2 ply Kleenex tissue

Tooth pick Tweezer

Masking tape

Q tips

X-acto knife

Motor tool (Dremel)

Tooth pick

'Fine' grade sandpaper

Elmer's glue (dilute in water,
ratio: 1 glue to 2 water)

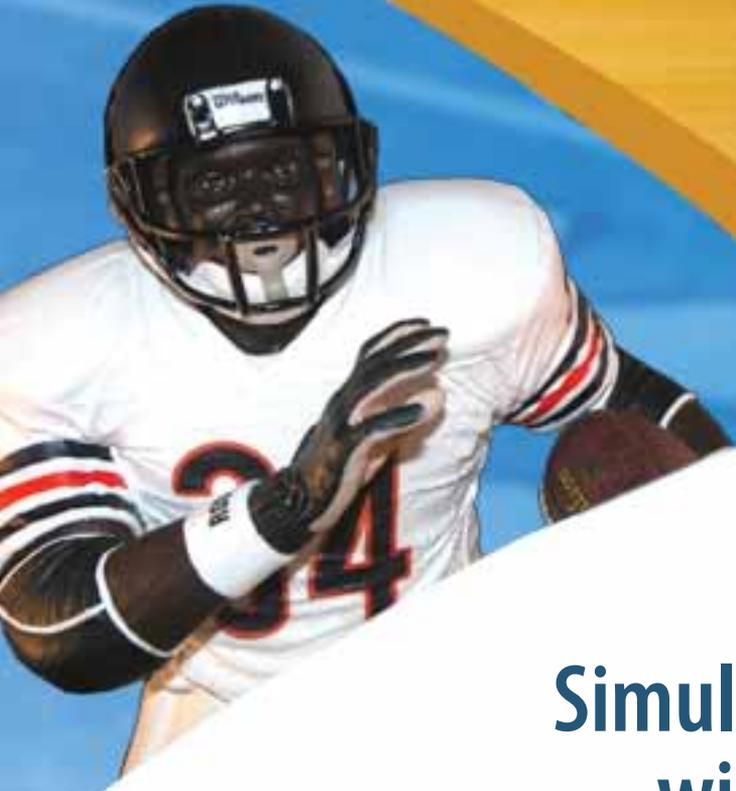
General Information:

- 1) The application is similar to paper mache. The idea is to create a seamless fabric effect. Always tear the Kleenex so that the layers overlap and mesh with each other.
- 2) Use a motor tool to grind down the molded folds and wrinkles in the fabric or to remove 'flack jackets etc.
- 3) Always start by applying the Kleenex at the joints of the figure.
- 4) After priming the area you may notice that the Kleenex covered area looks 'hairy', (paper fibers). Don't panic! Sand down the entire area using the 'fine' grade sand paper, this will remove all the 'hair' and smooth out all the inconsistencies.
- 5) If you have gaps at the joints of the figure fill them with undiluted Elmer's glue.

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Example Application:

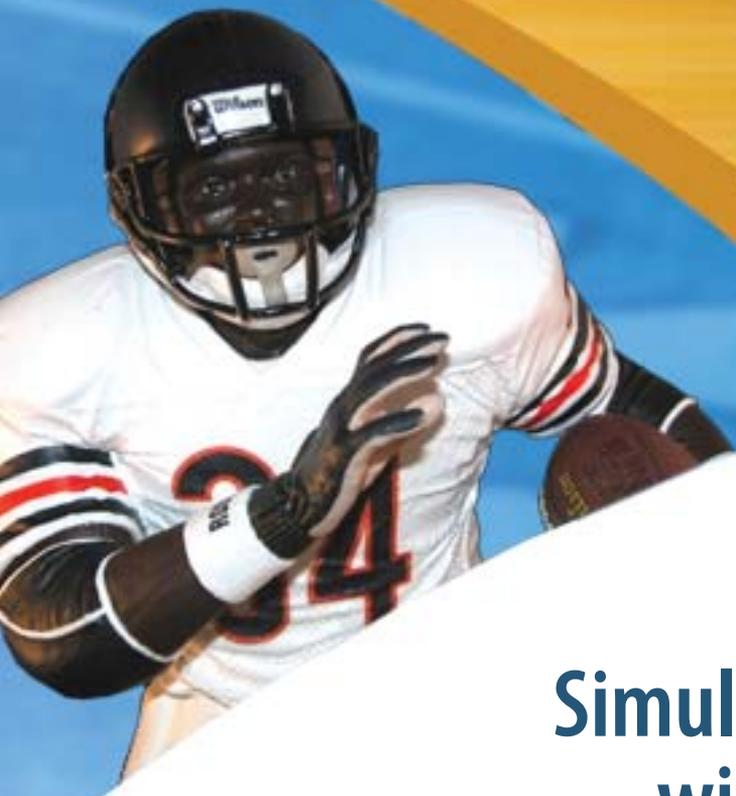
Converting molded short sleeves into long sleeves / loose sleeves.

- 1) Use the motor tool to grind down the existing molded edge of the sleeve. A hobby knife and various grit sanding sticks will work in place of the motor tool. The plastic on the sleeves should taper into the figures arms.
- 2) Create the cuffs using masking tape. (width = 1/16 inch).
- 3) Tear the 2 ply Kleenex into appropriate pieces. (No straight edges!)
- 4) Lay the paper in the inner elbow joint.
- 5) Apply a small amount of the diluted glue to the paper. (enough to wet the paper at the joint. The edges of the paper should be dry). If the entire piece of paper is wet it's more difficult to 'bunch up' the paper when simulating folds and wrinkles.
- 6) Using the tweezers and the toothpick, gently work the folds and wrinkles into the paper. Consider the action of the pose and the effects of gravity.
- 7) Once the folds and wrinkles are in place apply glue to the dry edges of the paper and smooth into place.
- 8) Apply the paper at the shoulder area. Make sure the paper extends to the shoulder pads. This will ensure that the sleeves blend into the molded jersey.
- 9) Apply the paper to the cuff area. Make sure the paper extends past the masking tape cuff line. When the paper is dry trim the excess with the hobby knife.

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Example Application (continued):

Converting molded short sleeves into long sleeves / loose sleeves.

- 10) Apply the paper to the areas that aren't covered with the paper.
- 11) Let dry. (Put it under a lamp for 20-30 min.)
- 12) Check your work when the glue is dry. If you need to make adjustments just reapply the water/glue solution.
- 13) Prime the figure. Apply 2-3 medium to heavy coats of primer. The paper will suck up the paint and make the sleeves thicker and stronger.
- 14) When the primer is dry you may notice that your sleeves look 'hairy'. Don't panic! Sand down the entire area using the 'fine' grade sand paper, this will remove all the 'hair' and smooth out all the inconsistencies or obvious overlapped paper.
15. Blend (with fine grade sanding stick) the area where the paper extends onto the molded shoulder area.
16. Apply the finish paint color.

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Examples and Tools:



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